



DARK NIGHTS

1

HAWKMAN

FOUND

DARK NIGHTS
METAL
TIE-IN

Lemire
Hitch
Nowlan
Sinclair

RATED **T+** TEEN PLUS DCCOMICS.COM FEB 2018

The Corps faces
the Kryptonian killer!

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HAL JORDAN AND GREEN LANTERN CORPS

ZOD'S WILL part one

DC
UNIVERSE

WRITTEN BY **ROBERT VENDITTI**
ART BY **RAFA SANDOVAL**

BEGINNING WITH #37
JANUARY



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THE
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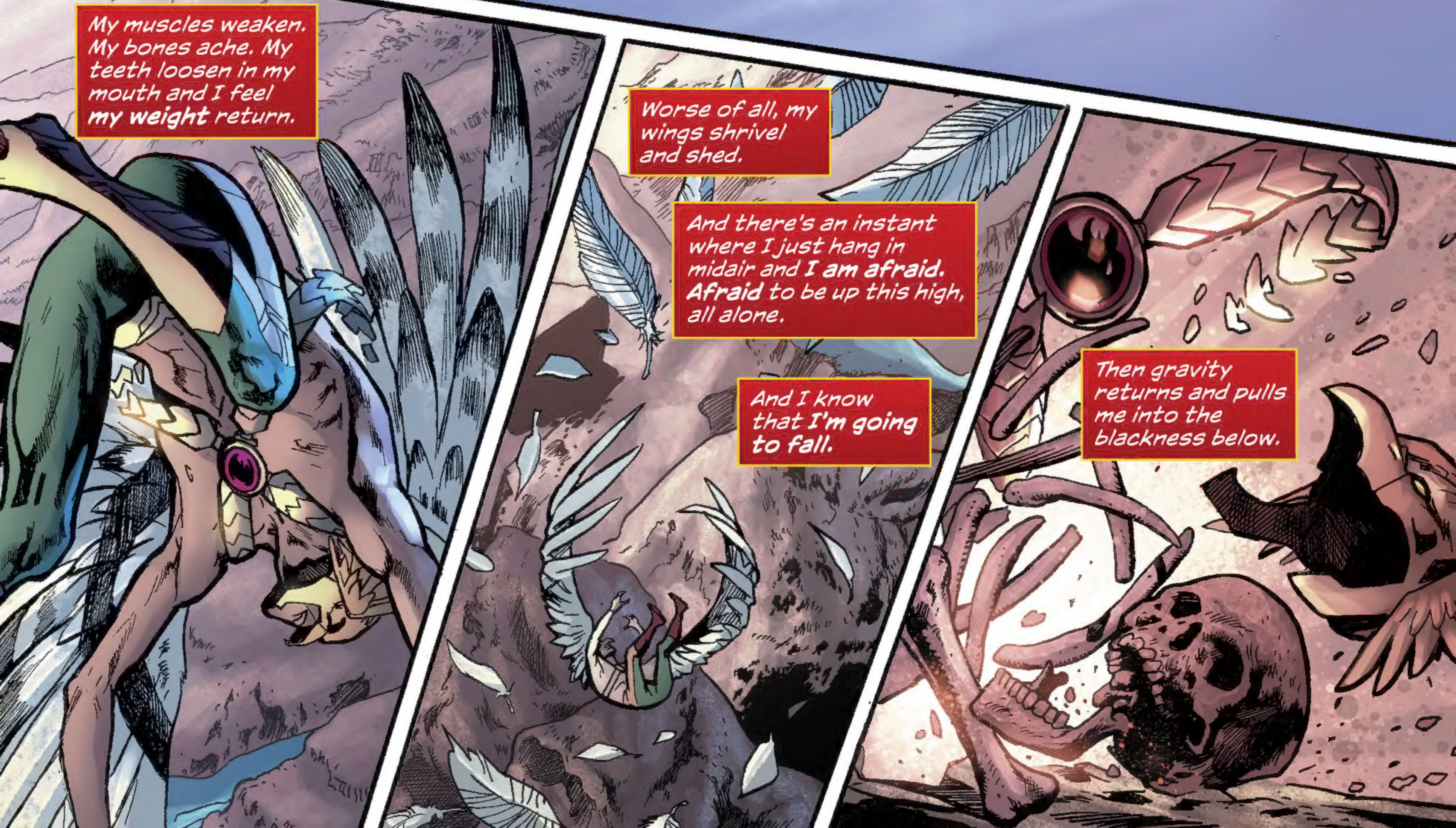
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*Each night
I dream I am
a bird.*

*No, not a bird--a warrior.
And I dream that I can fly.
Nothing holds me back.
Gravity fades away and
I am free, truly free.*

*Each night this
dream quickly turns
to a nightmare.*



*My muscles weaken.
My bones ache. My
teeth loosen in my
mouth and I feel
my weight return.*

*Worse of all, my
wings shrivel
and shed.*

*And there's an instant
where I just hang in
midair and I am afraid.
Afraid to be up this high,
all alone.*

*And I know
that I'm going
to fall.*

*Then gravity
returns and pulls
me into the
blackness below.*



*And each night I wake right
before I hit the ground.
I wake just before I die.*



*Then I'm back.
Back here.
Always here.*



*This is how I keep track of the days here.
Not by the sun and moon--there is no sun
or moon here, only eternal dusk--but
rather by these dreams...*

...dreams of the
Hawkman.

HAWKMAN FOUND

JEFF LEM RE WRITER BRYAN HITCH PENCILS
KEVIN NOWLAN INKS ALEX SINCLAIR & JEREMIAH SKIPPER COLORS

CLAYTON COWLES LETTERS
LIAM SHAR & JASON WRIGHT COVER
JIM LEE, SCOTT WILLIAMS & ALEX SINCLAIR VARIANT COVER
DAVE WIELGOSZ ASSISTANT EDITOR
REBECCA TAYLOR ASSOCIATE EDITOR
BRIAN CUNNINGHAM EDITOR
SPECIAL THANKS TO SCOTT SNYDER & GREG CAPULLO



Each week they come
and take another of
the prisoners.
Terrors of the sky.
Our dark jailers...



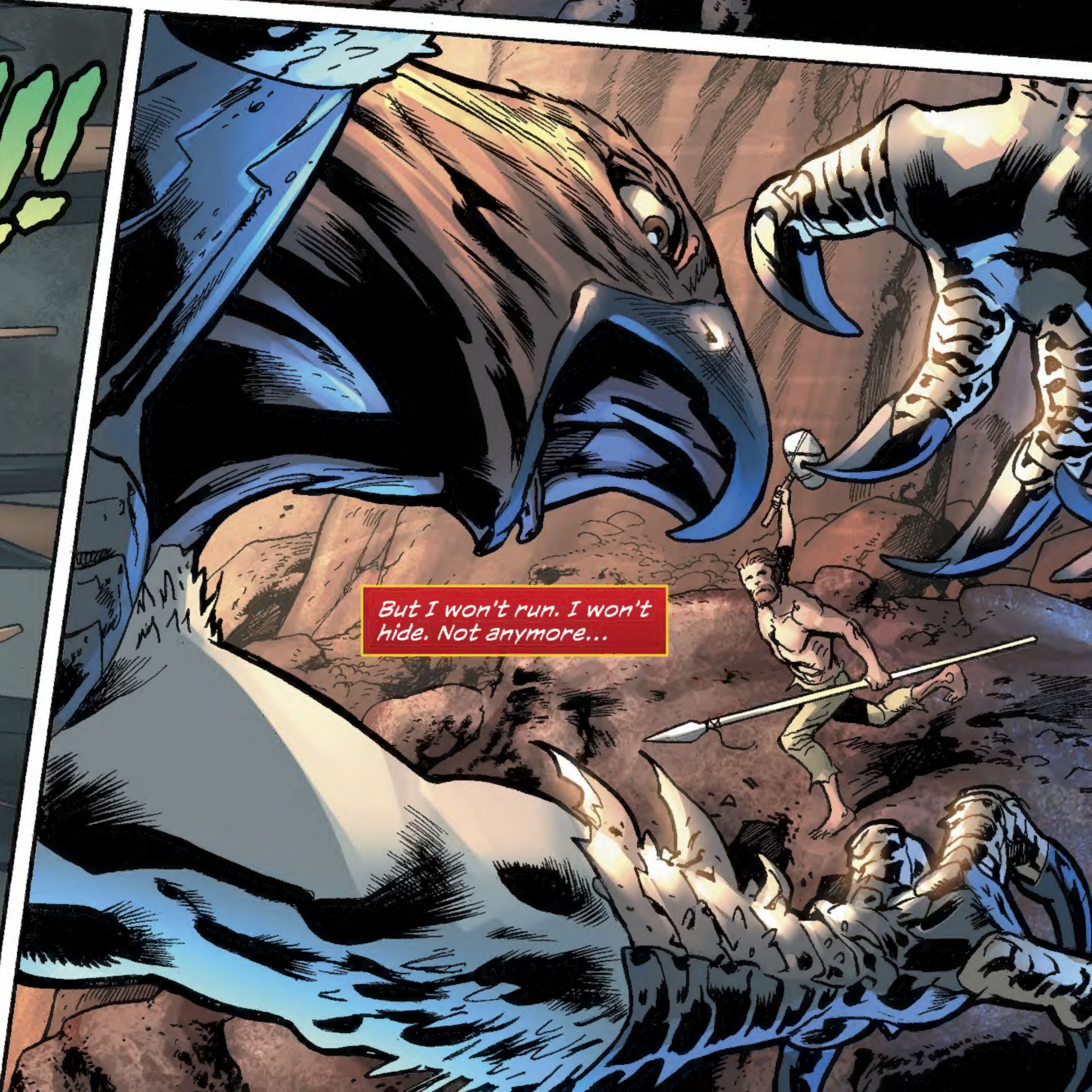
...The Manhawks!

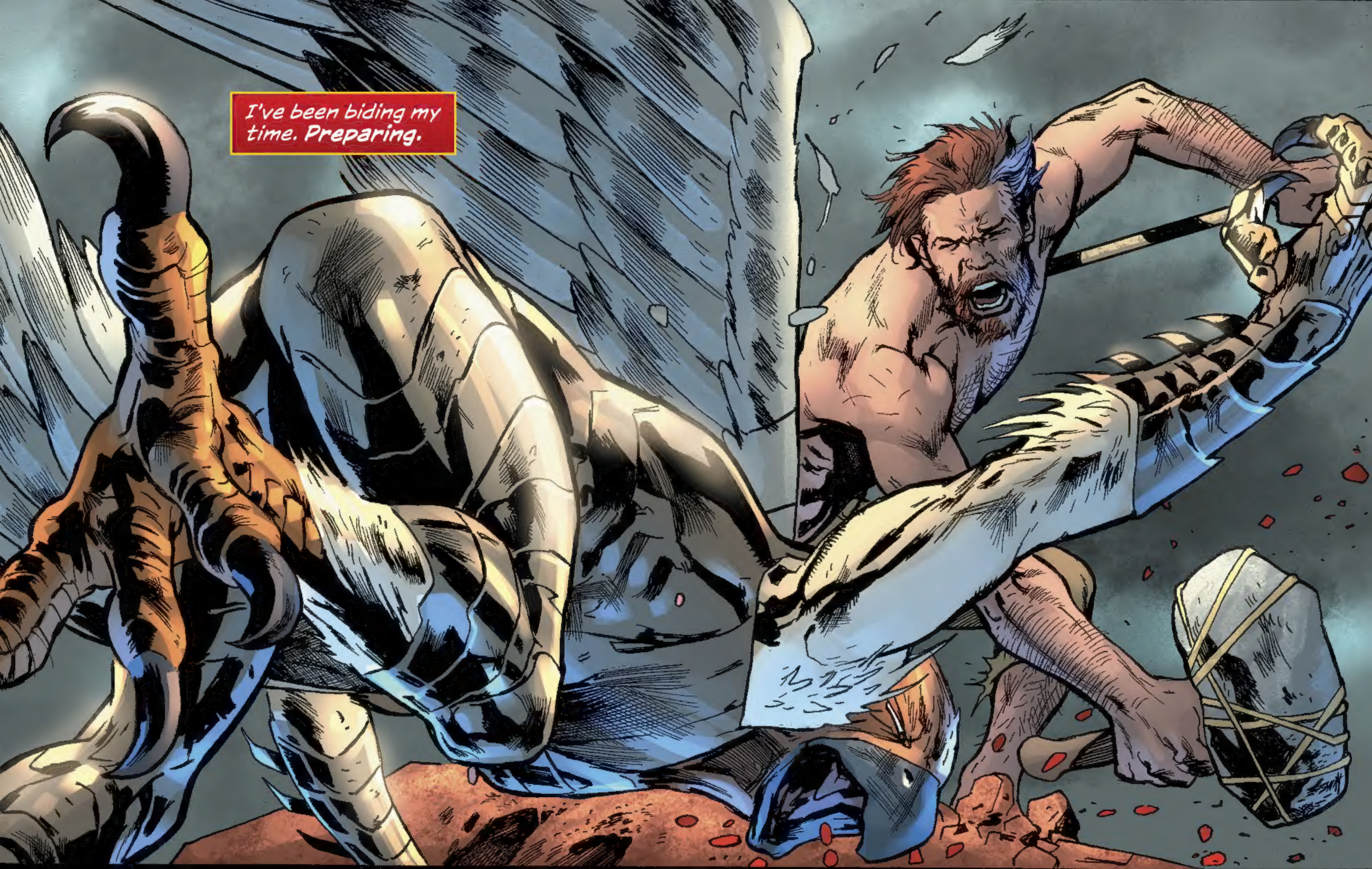
SKREEEEEEEEEEEE!!!

The others run and hide.
Sometimes they are plucked
away and taken to their ship,
never to be seen again.



But I won't run. I won't
hide. Not anymore...





I've been biding my time. Preparing.



*And now it's time.
Time to leave.*



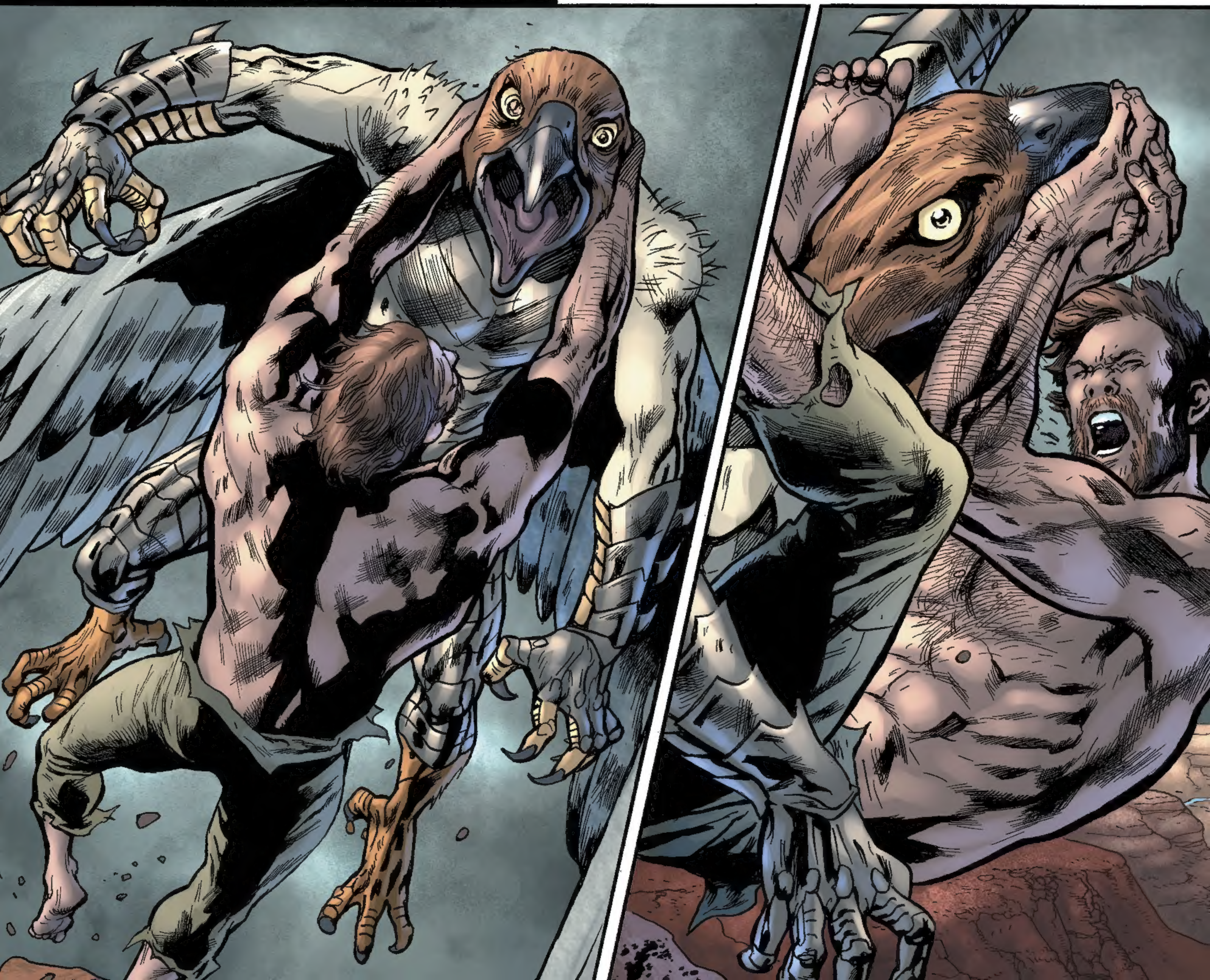
*The others just watch.
Impassive. Like ghosts.
And for an instant...
for an instant I think
I know them all...or they
know me.*

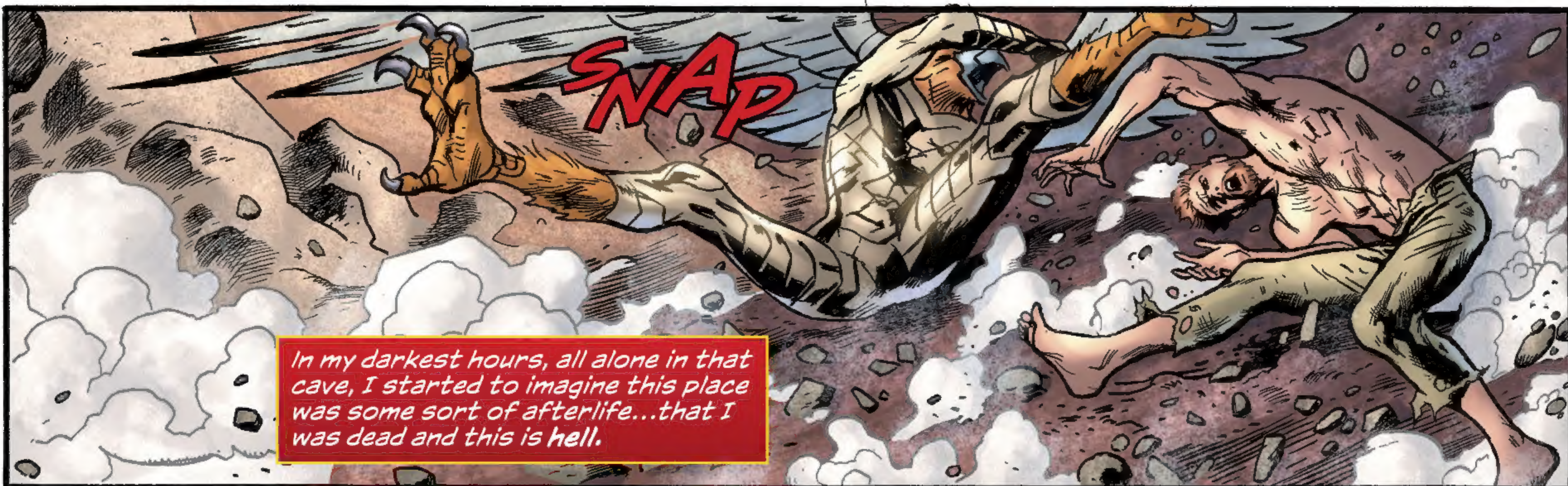
But then it fades and
all that's left is blood
and bone.

SKAAWWWW!!!

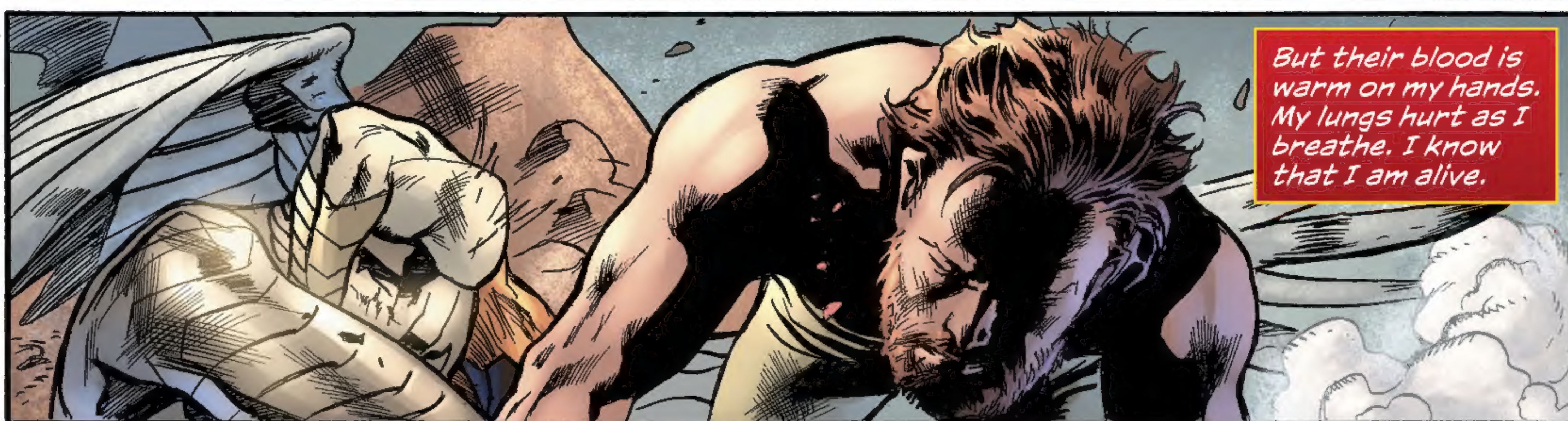
All that's
left is war.

And I may not know
anything else, but I
do know I was born
for war.





In my darkest hours, all alone in that cave, I started to imagine this place was some sort of afterlife...that I was dead and this is hell.



But their blood is warm on my hands. My lungs hurt as I breathe. I know that I am alive.

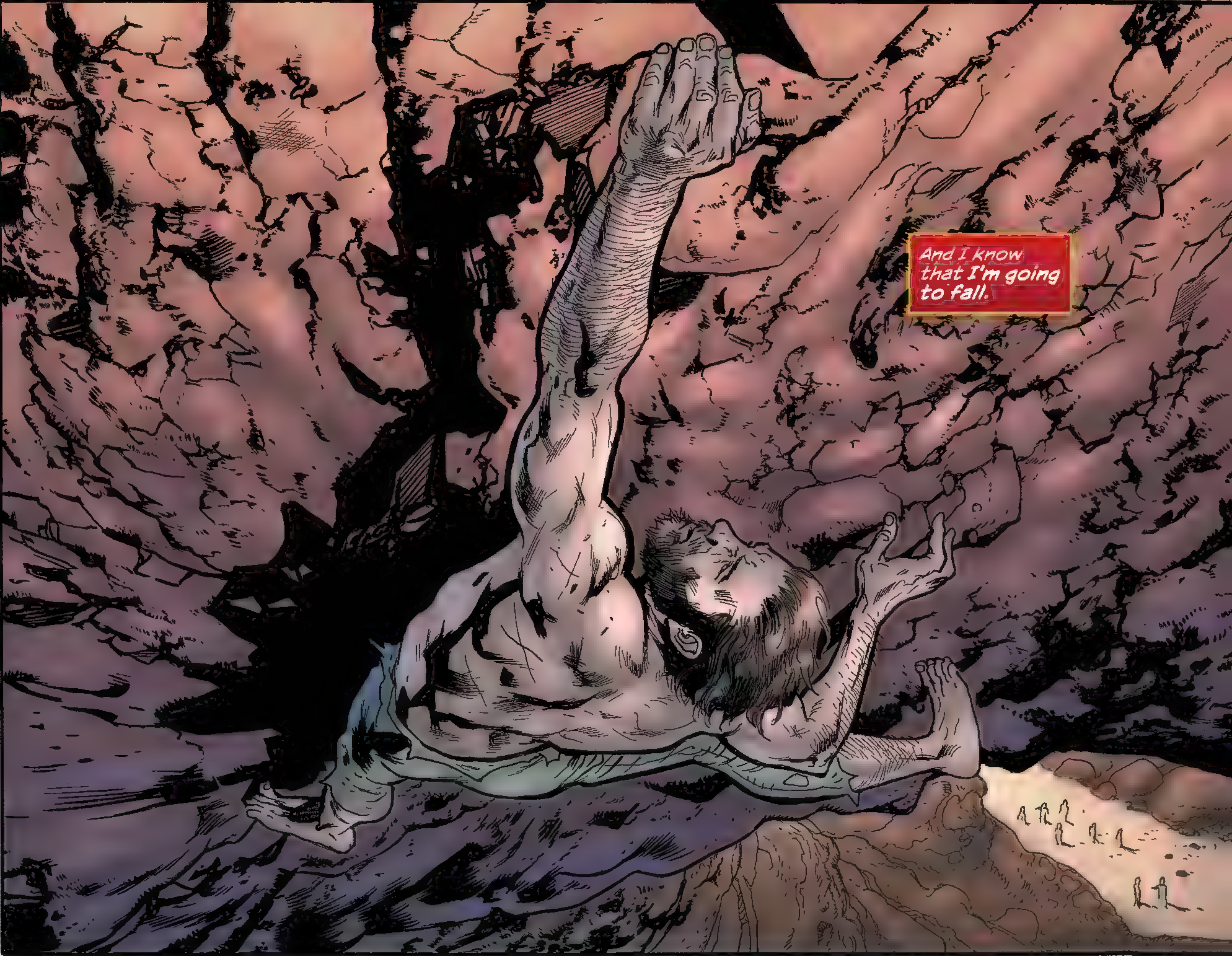


*And I'm not going to stop until every last one of **them** is dead.*

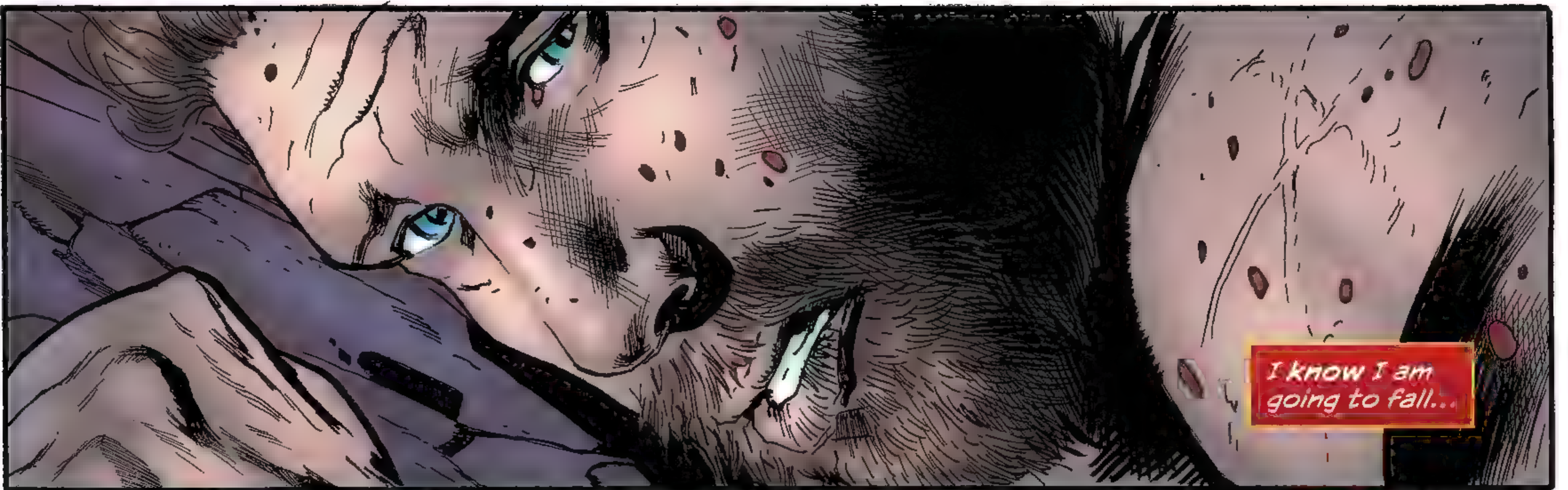
But first...

*First I have
to climb.*

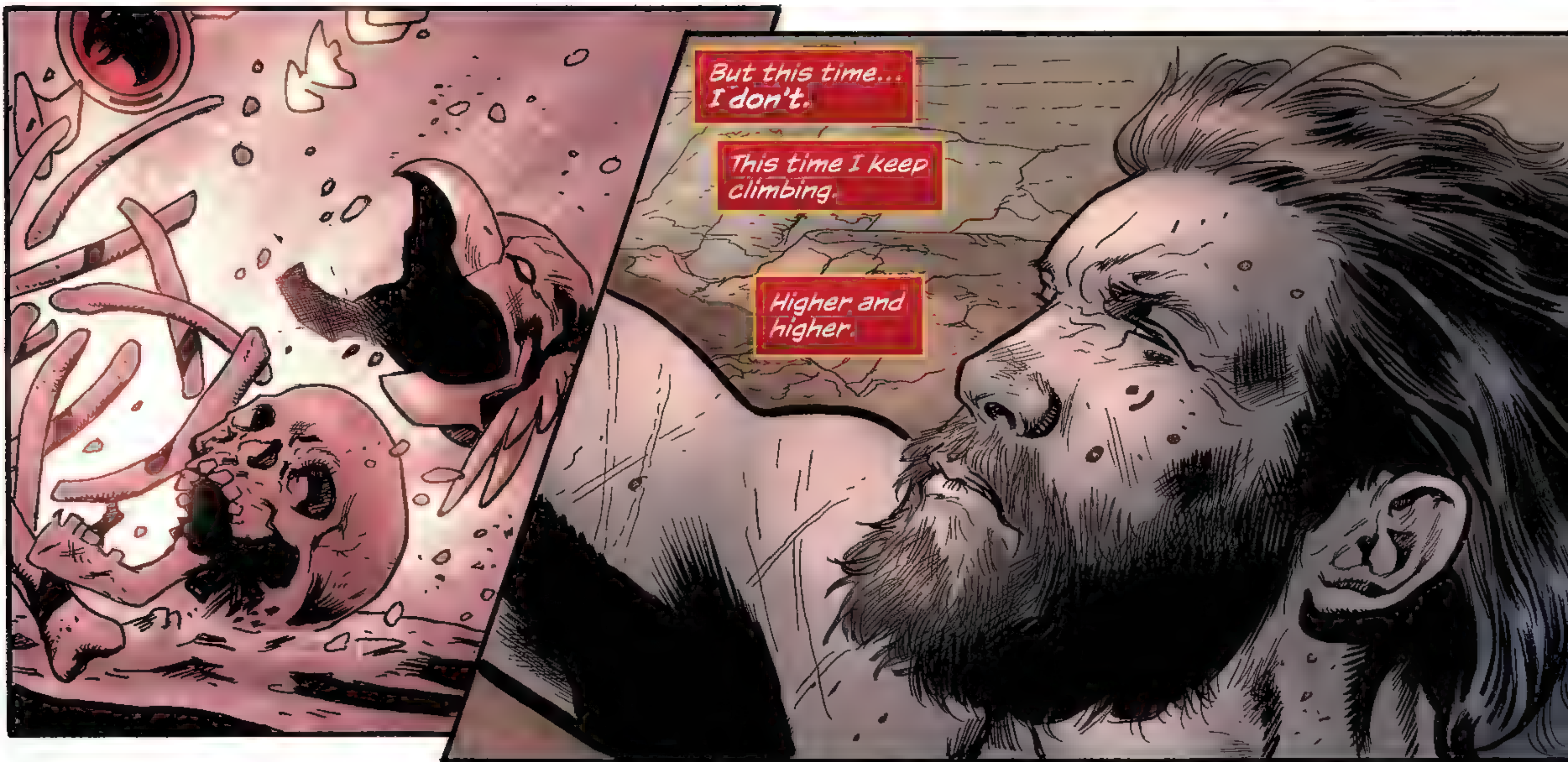
*Every night there is
an instant where I
hang in midair and
I am afraid, I am so
afraid to be up this
high, all alone.*



And I know
that I'm going
to fall.



I know I am
going to fall...



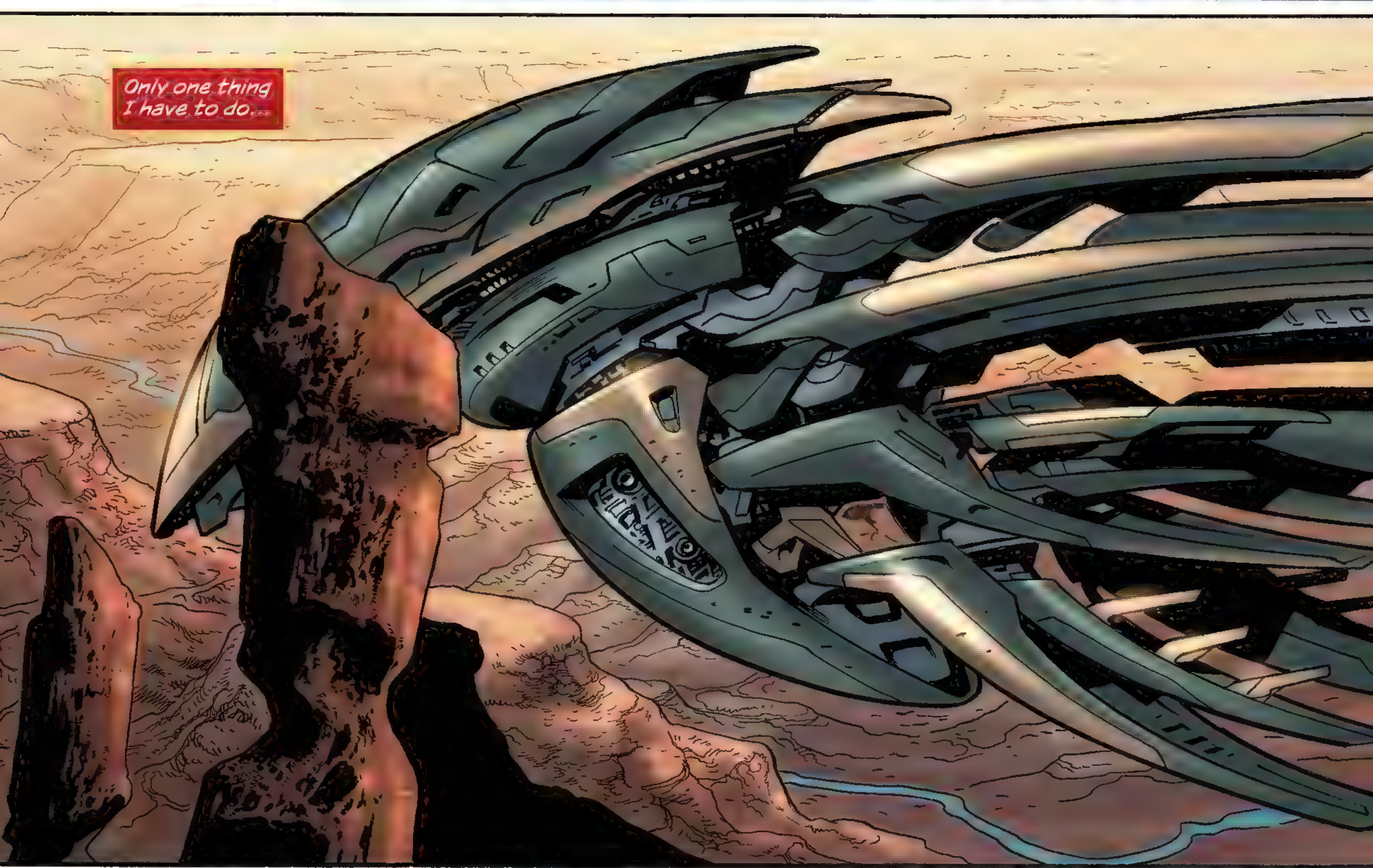
But this time...
I don't.

This time I keep
climbing.

Higher and
higher.



Almost
there.



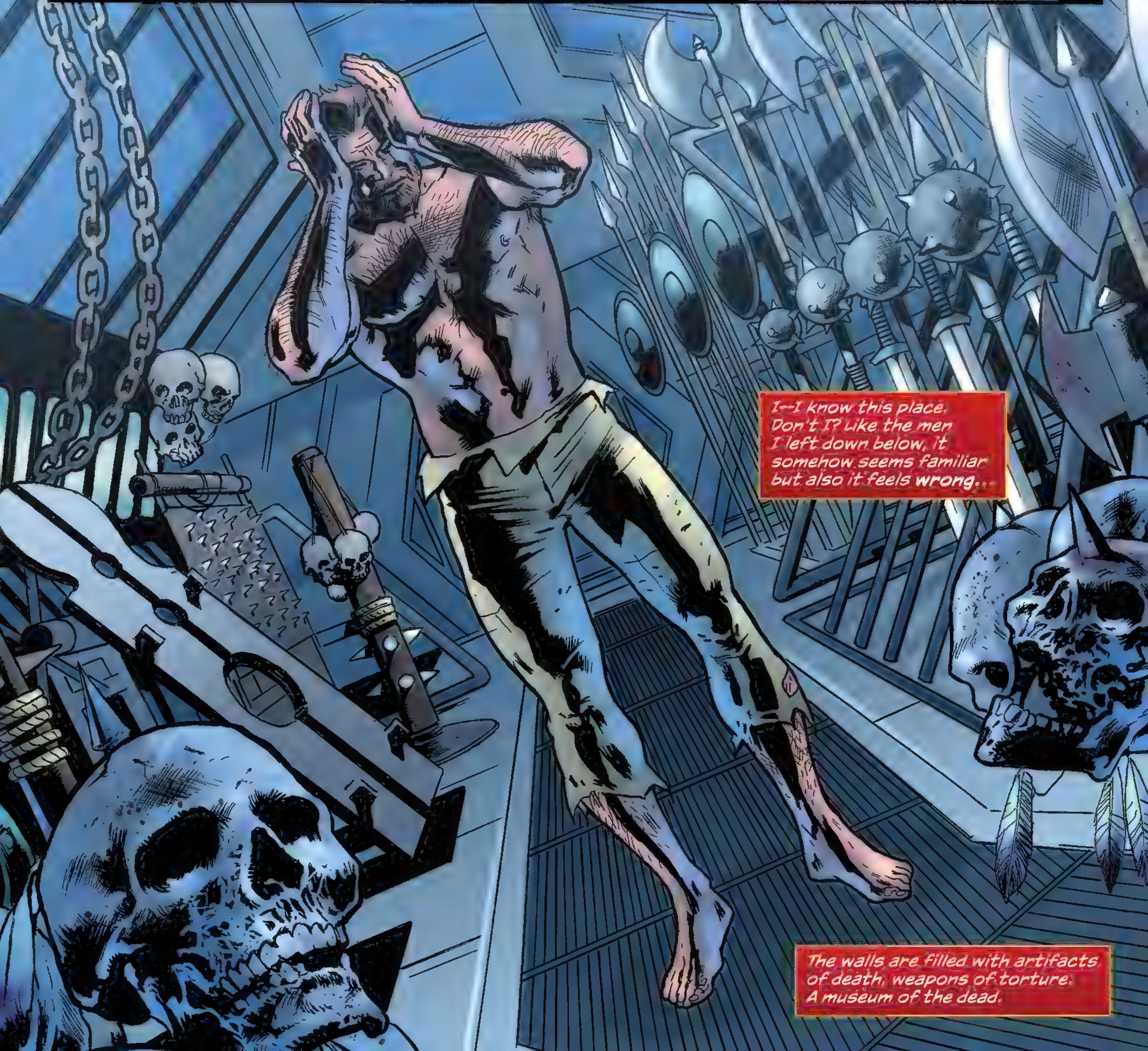
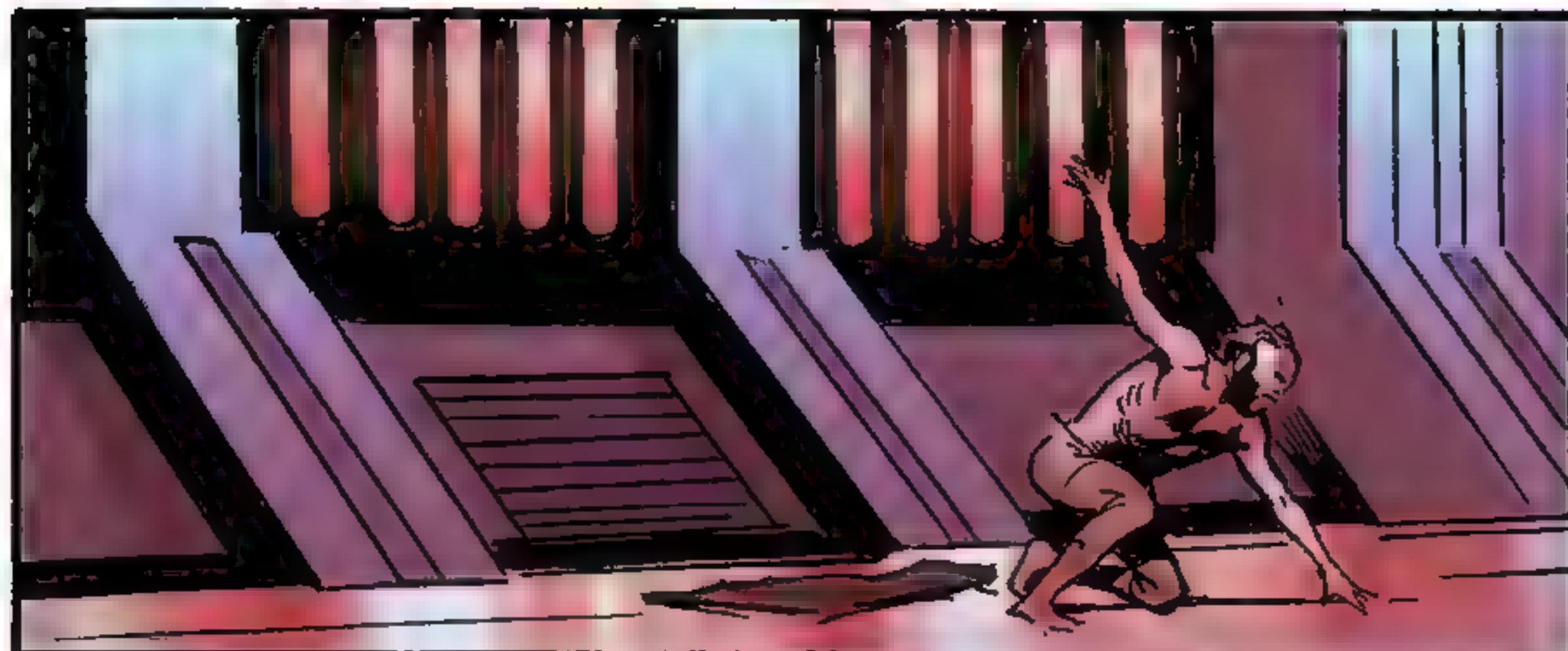
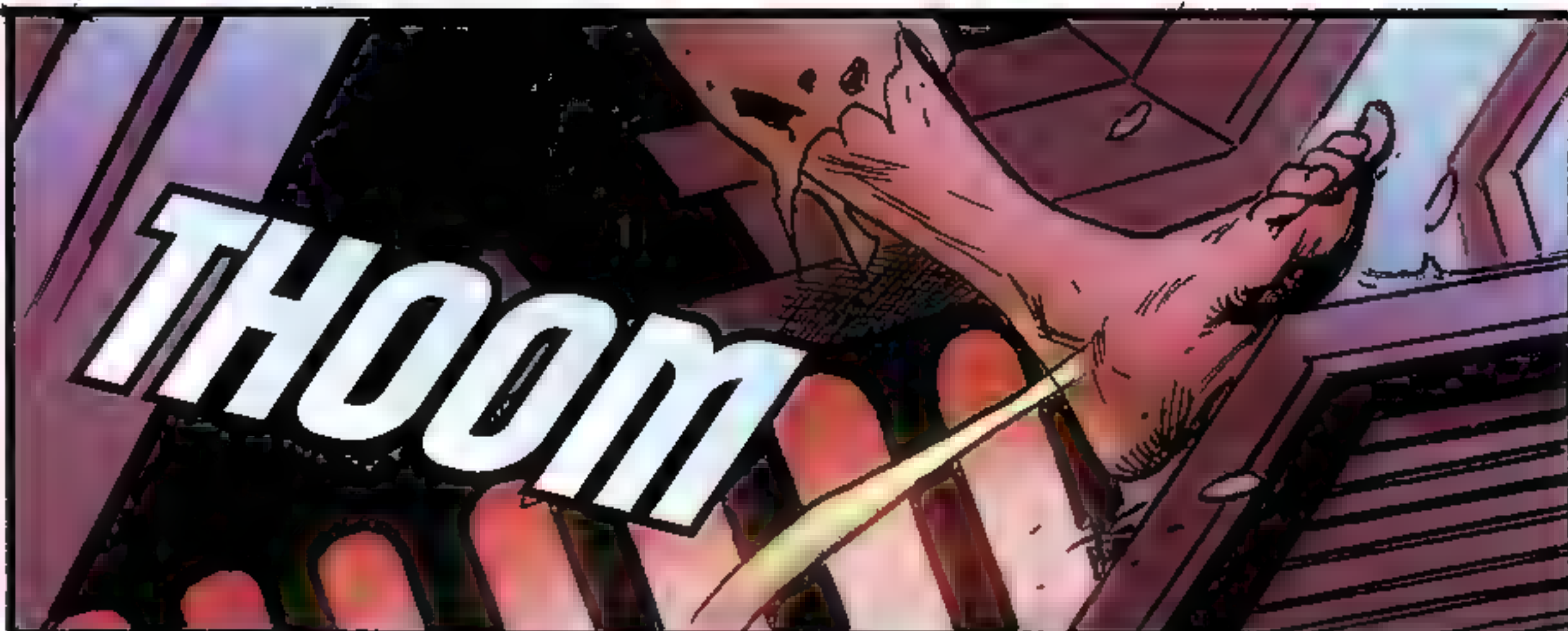
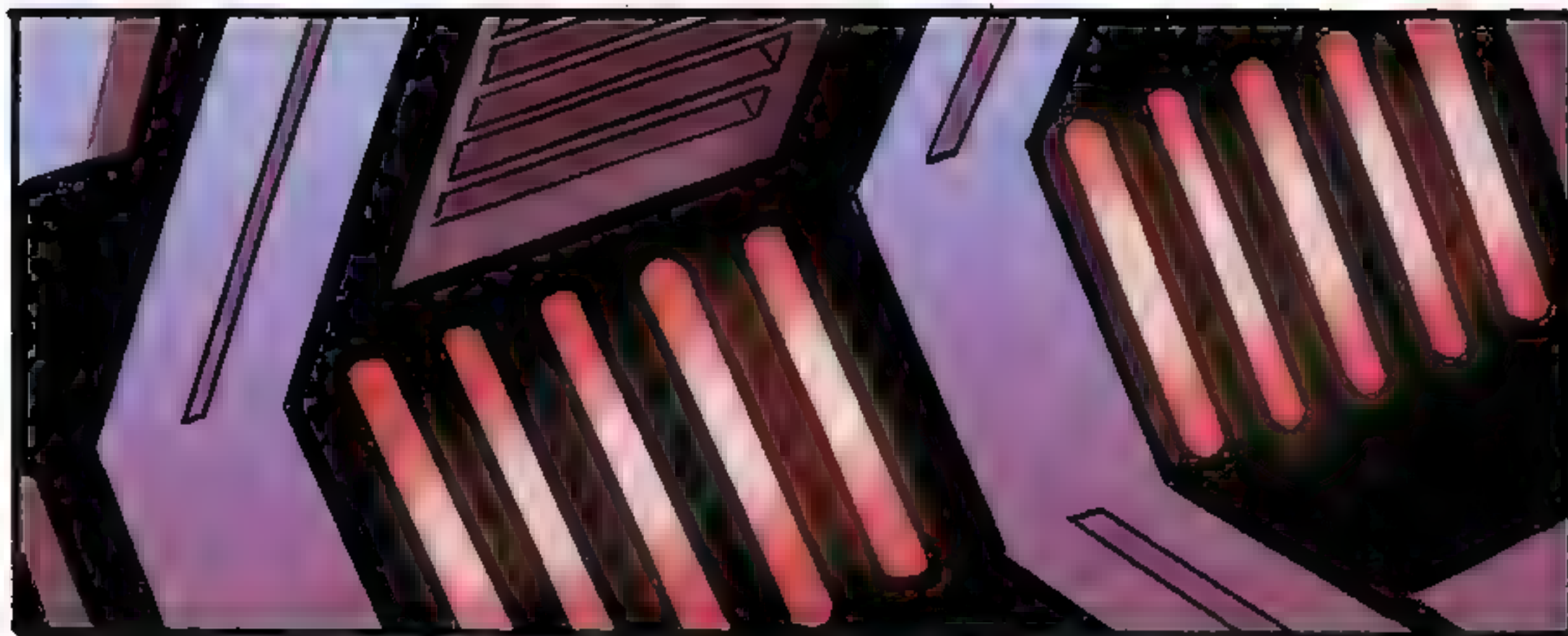
Only one thing
I have to do.



I just need
to fly.



LINGH!



The walls are filled with artifacts of death, weapons of torture. A museum of the dead.



And then it starts.
From out of nowhere...
I start to remember.
And I know--

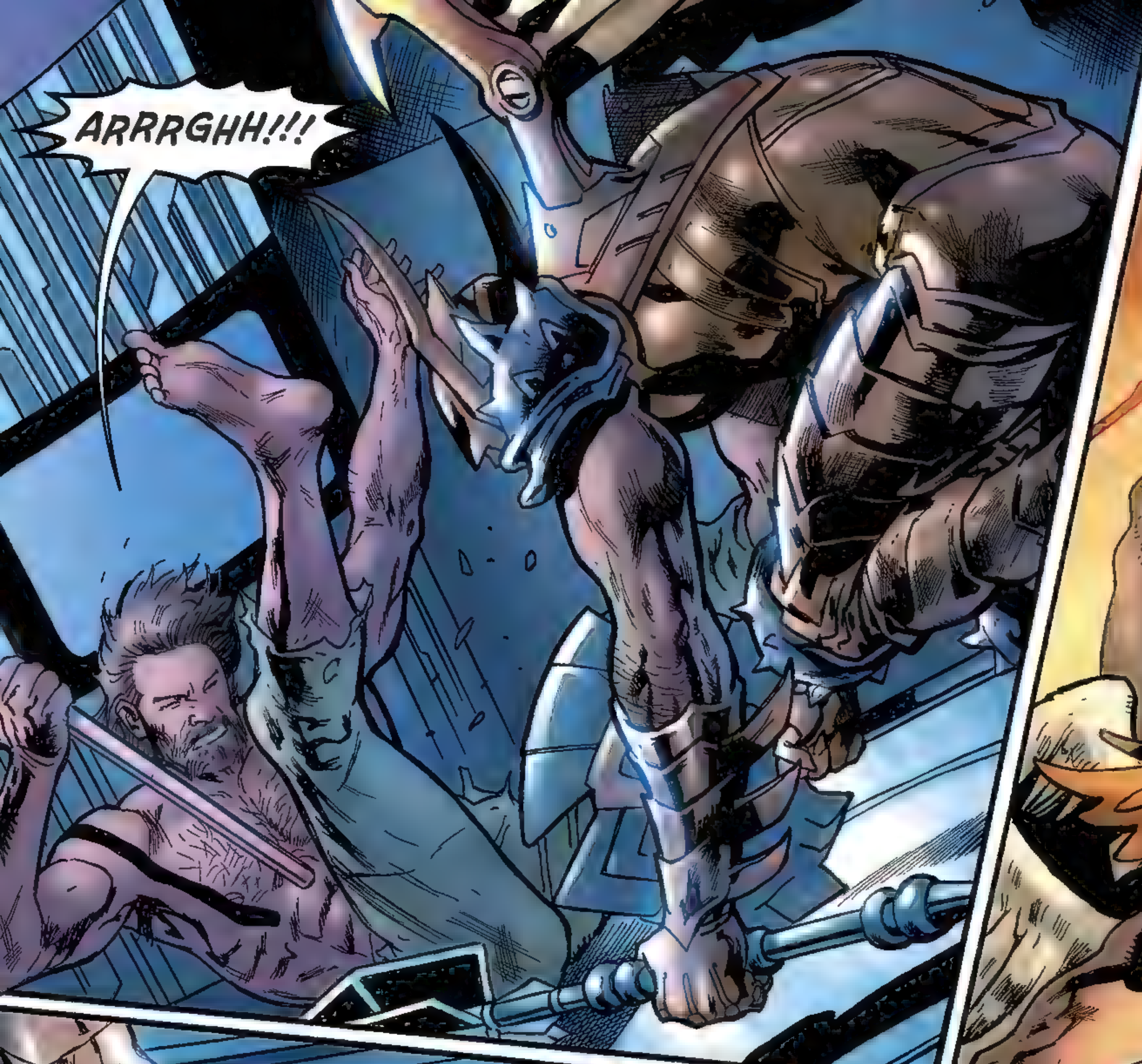
Yet they feel so right
in my hands. Like they
belong there.

I know who
I was!

I also know
where I am.

And I know
who put me
here.



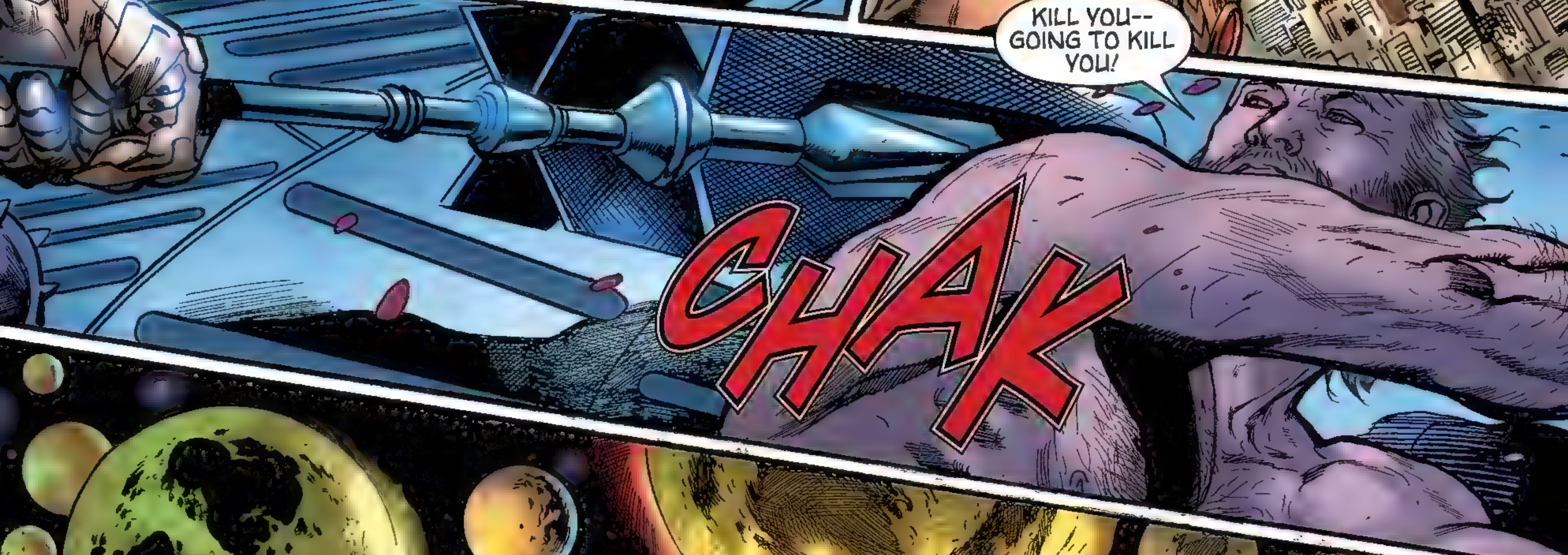


ARRRGHH!!!



I--I received a distress call on Challengers Mountain. The Challengers were lost... lost in the Dark Multiverse.

KILL YOU--
GOING TO KILL YOU!



CHAK



I didn't find the Challengers, but I found the Forge... the Forge of Worlds.

This universe... this is what I had been looking for for so long. This was the darkness... the mystery I had tried so desperately to shine a light on.

THE FORGE!
I HAVE TO MAN THE
FOR--UNGH!!

I have to man the Forge of Worlds.
All life depends on it... it is my destiny.

Nothing can take
me from the Forge..
nothing except this
nightmare.

THWAP

This--this thing--this monster.
It attacked me. Took me from
The Forge and brought me to
this prison.



I
BROUGHT
YOU TO THIS
PRISON.

OH, YES.
I SHARE YOUR
THOUGHTS. I KNOW
EVERYTHING. I
AM YOU.

WHA--?!

YOU'RE
A MISTAKE. A
COSMIC ACCIDENT.
NOTHING
MORE!

GUH!

YOU THINK
YOU KNOW WHO
YOU REALLY ARE? YOU
DON'T EVEN *REALIZE*
WHAT YOU HAVE
BECOME.

CARTER HALL.
THE GREAT *EXPLORER*.
ONCE DRIVEN BY NOTHING
BUT *DISCOVERY* AND *LOVE*.
NOW YOU ARE THE ENGINE
FOR THE *END* OF
DISCOVERY.

YOU WILL
WITHER AND DIE,
KILLING ALL POSSIBILITY
IN YOUR WAKE, AND I
WILL BE ALL THAT
REMAINS...

...AND
THEN MAYBE
I'LL GO AFTER
KENDRA.

NO!!



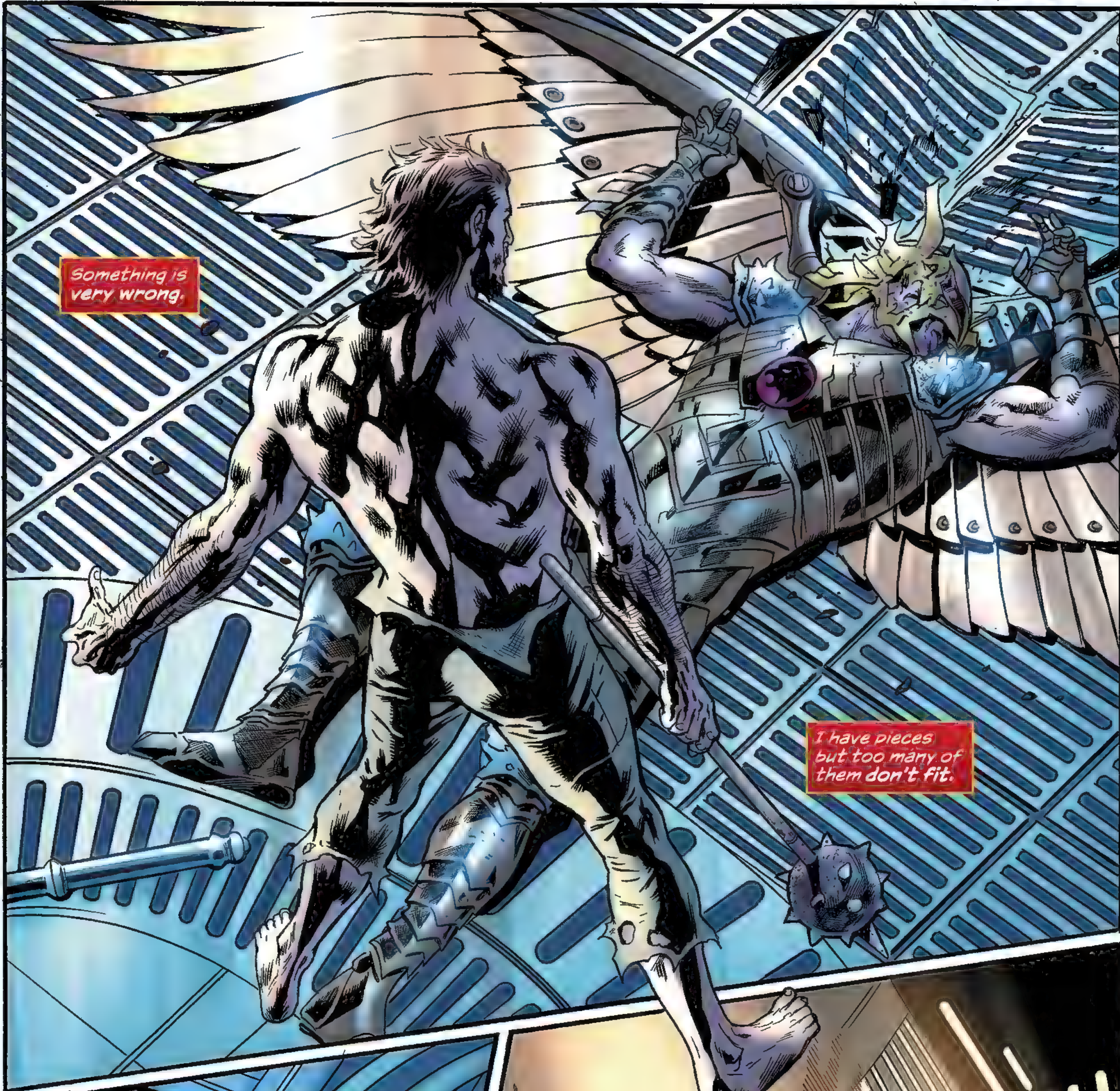
I reach back into my mind but he's right, everything is fading, a blur.

Kendra! I--I had almost forgotten Kendra--what has he done to me?!

I don't know who I was anymore. So instead I become rage. I become hatred.

I become the Hawk.

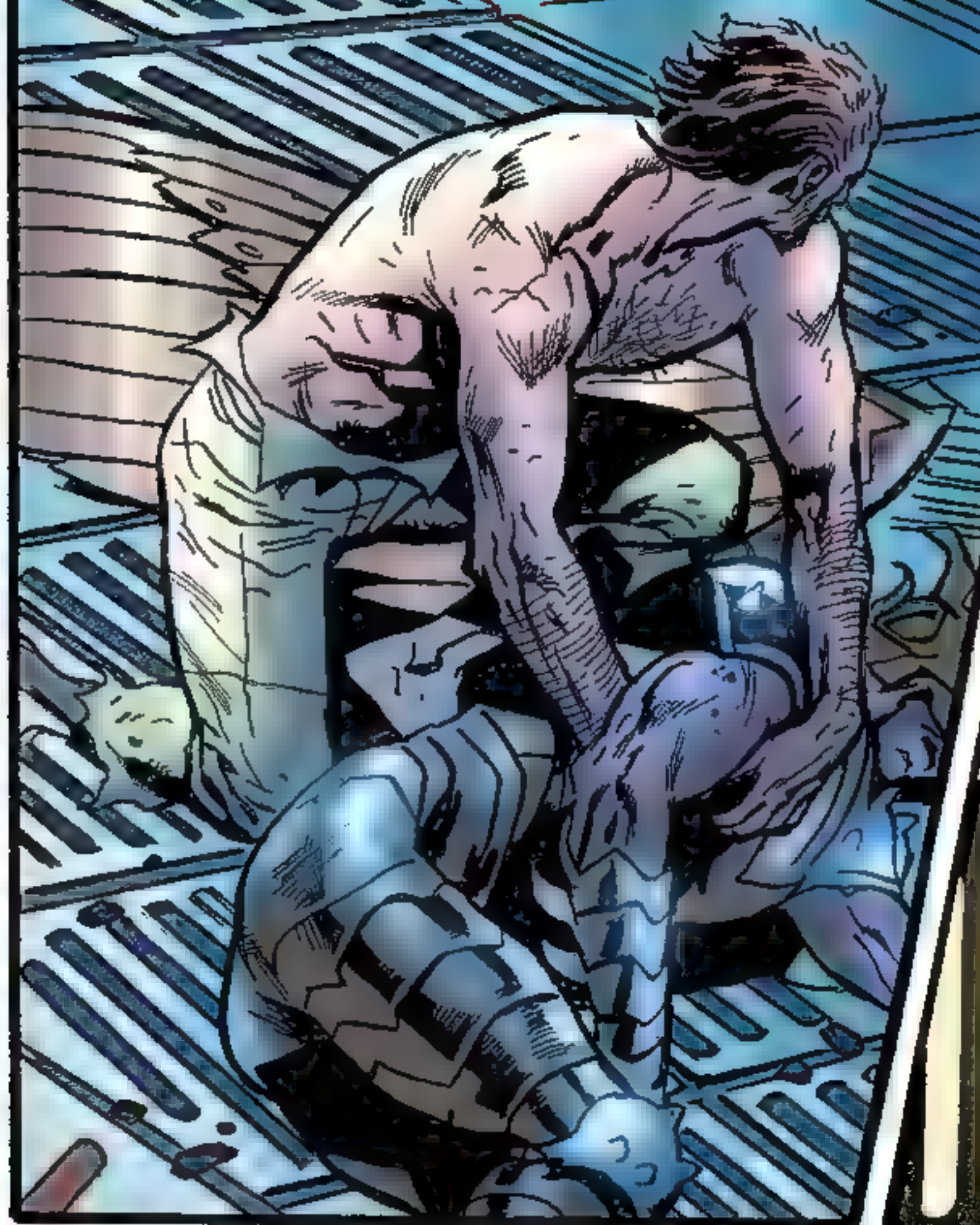
I'll never let him take that from me.



*Something is
very wrong.*

*I have pieces
but too many of
them don't fit.*

*I have spent my life--my lives--
uncovering mysteries. Searching
for the truth. And this is no different,
except now I am the mystery.*



*He's right. This place has
done something to me.
It has taken something
from me.*

*So I take
something
back.*



A full-page comic book illustration of Hawkman. He is shown from the waist up, rising from a dark, rocky, and somewhat desolate landscape. He has a muscular build and is wearing a golden, segmented chest plate with a prominent red circular gem in the center. His arms are bare. Behind him are large, golden, mechanical wings with multiple segments and rivets. He is looking upwards with a determined expression. The background shows a hazy, rocky terrain under a pale sky.

So many lives. So many memories.
A jumble of possibilities. These things
I've seen, I don't know what's real
anymore and what isn't.

So I make a choice.
I rise up above it all.
I let my past and my
future fall away.

All I know for sure
is who I am right
now.

I'm Hawkman.
And I'm coming
home!

Each night I
dream I am
a bird.

No, not a bird--a warrior.
And I dream that I can fly.
Nothing holds me back.
Gravity fades away and I
am free, truly free.

But each night this
dream quickly turns
into a nightmare...

I am afraid.

I am alone.

I fall.

WHA--
WHAT?!

NO!

Once again,
gravity
returns.



and pulls me into
the blackness
below.

**THE STORY CONTINUES IN
DARK NIGHTS METAL: #5!**

From the pages of **DARK NIGHTS: METAL**

THE NEW AGE OF DC HEROES

TM & © DC Comics.



All-new titles illustrated by

DC'S MASTER CLASS

**JIM LEE
ANDY KUBERT
JOHN ROMITA JR.
TONY S. DANIEL
IVAN REIS
KENNETH ROCAFORT
PHILIP TAN
RYAN SOOK**



THE DC UNIVERSE JUST GOT BIGGER!

Starting in January, DC introduces a bold new line of comics starring a thrilling array of heroes—some you already know, some you may have glimpsed in the pages of *DARK KNIGHTS METAL*. They embody a spirit of epic adventure and bravery—the kind you may remember from another era, now updated in an exciting way [today].

These new titles are created by the finest comic book artists, and legendary

names like Jim Lee, Andy Kubert, John Romita Jr., Tony S. Daniel, Ivan Reis, Ryan Sook, Philip Tan and Kenneth Rocafort. And they are written by some of comics' biggest names, including Scott Snyder, Jeff Lemire, Dan Abnett, James Tynion IV, Robert Venditti, Steve Orlando, Justin Jordan and Dan DiDio.

The following pages will give you a sneak peek at these amazing new titles, that you can't afford to miss.



DAMAGE

DAMAGE

TONY S. DANIEL
ROBERT VENDITTI

Ethan "Elvis" Avery just wanted to serve his country. Instead, he's been changed into a monster!

Tasked as the government's own living, breathing ticking time bomb, Ethan retains no control when the monster takes over. The beast is cheaper than a nuclear warhead and twice as effective, and Ethan fights to rein in the damage he unleashes when it springs free for one hour a day. With everyone around him in danger, Ethan struggles to contain the DAMAGE he inflicts on the DC Universe.

"As I grow personally and as an artist, it feels similar to how Damage is trying to be the best version of himself."

—TONY S. DANIEL

"His journey is about reconciling himself with his monstrous side, while still becoming the hero he set out to be."

—ROBERT VENDITTI



THE SILENCER

JOHN ROMITA JR.
DAN ABNETT

She's one of the DC Universe's deadliest assassins...and you've never heard of her. Super-strong, highly trained, armed with devastating and stealthy meta-human abilities, the Silencer is virtually invincible. Or at least she was. After decades as Leviathan's chief assassin, Honor Guest put in her time and managed to get out with her skin intact. Now she lives a normal life with a normal family in a normal house on a normal street. But the past has come back to haunt her in the form of her old employer and a deadly new mission...and Talia al Ghul won't take no for an answer.

"That's what I like, something realistic and you add fantastic to it."

—JOHN ROMITA JR.

"The clash between her real life and dazzling superhuman exploits captures the sheer thrill of comics."

—DAN ABNETT

THE SILENCER

SIDEWAYS

SIDEWAYS

KENNETH ROCAFORT
DAN DiDIO
JUSTIN JORDAN

During the events of DARK NIGHTS: METAL, high school junior Derek James accidentally fell through a rift into the Dark Matter dimension! Now, as Sideways, he can create rifts in midair to leap through dimensions at will! But with that much power comes great liability—and tears are starting to form in the fabric of the space-time continuum...

"I prefer to let my art speak for itself."

—KENNETH ROCAFORT

"It's fun building a character from the ground up and learning how he works, fights and thinks."

—DAN DiDIO

"The opportunity to build a new part of the DC Universe ranks pretty high on the excitement scale."

—JUSTIN JORDAN



THE TERRIFICS

IVAN REIS
JEFF LEMIRE

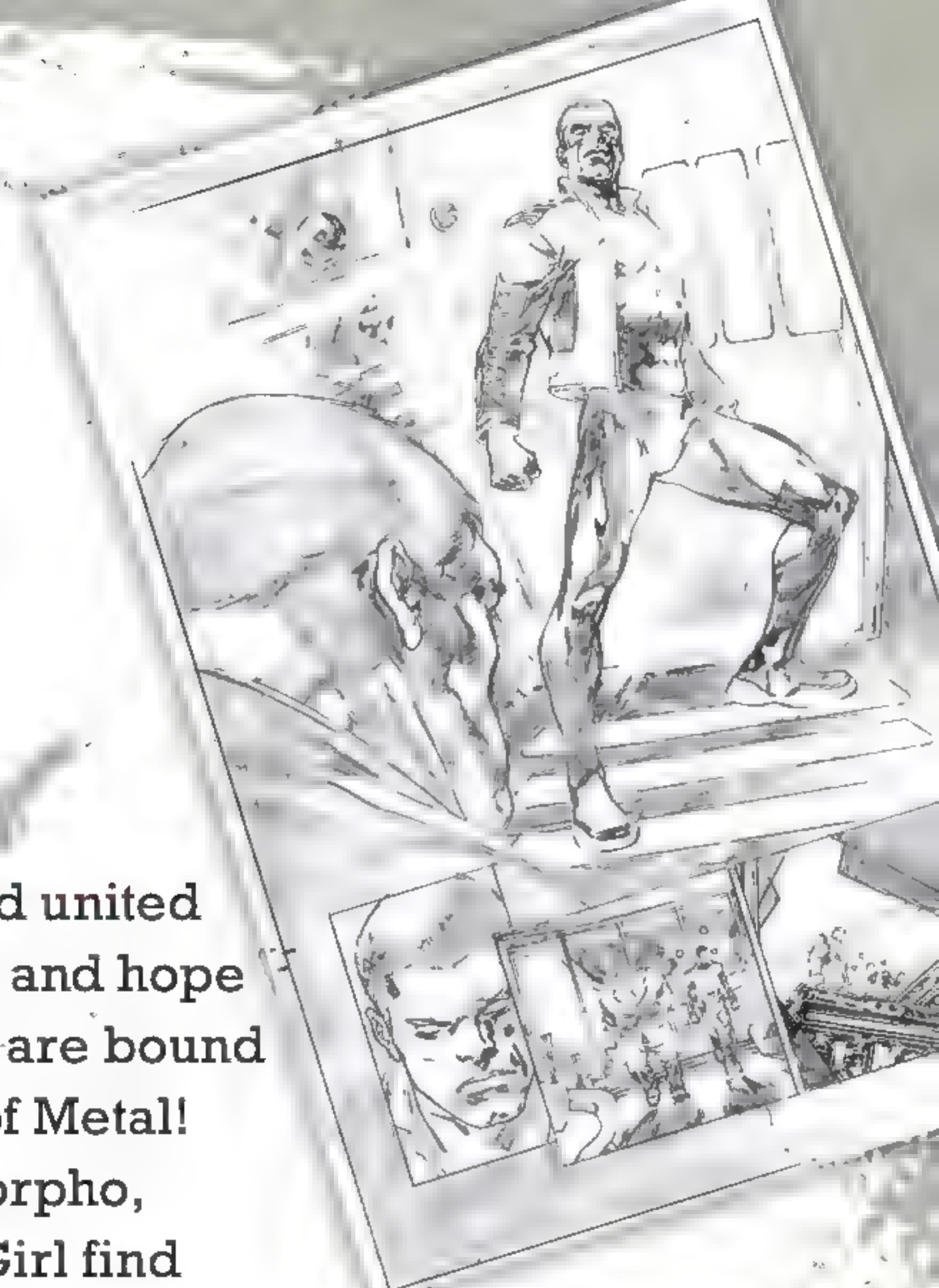
Bound together by fate, and united by the spirit of exploration and hope for tomorrow, the Terrifics are bound from the Dark Multiverse of Metal! When Mr. Terrific, Metamorpho, Plastic Man and Phantom Girl find themselves literally bound together by a tragic accident, our team of unlikely allies must rely on one another to make their way back home. But a startling revelation on their return trip brings them face to face with a new mystery: Where in the universe is Tom Strong?

"Readers have never seen a group like this."

—IVAN REIS

"THE TERRIFICS allows me to do big adventure in the old-school Kirby style, but with a modern sensibility."

—JEFF LEMIRE



THE TERRIFICS



Designs by Evan "Doc" Shaner

THE IMMORTAL MEN

THE IMMORTAL MEN

JIM LEE
JAMES TYNION IV

There is a secret history to the DC Universe of heroes who have protected humanity from the shadows since the dawn of time... heroes who can live forever. Enter the Immortal Men! The team, headed by the Immortal Man, has waged a secret war against the House of Conquest for countless years—but Conquest has dealt a devastating blow. When their base of operations, known as the Campus, is savagely attacked, the Immortal Men must seek out their last hope—an emerging metahuman known as Caden Park! Caden's emerging powers may be able to ensure the Immortal Men's survival—but will Conquest get to him first?

"When you create new characters, you can kind of swing for the fences."

—JIM LEE

"If the DC heroes we know and love represent a kind of heroism that lasts a lifetime, what would heroism look like over many lifetimes?"

—JAMES TYNION IV



THE CURSE
OF BRIMSTONE

PHILIP TAN
JUSTIN JORDAN

Joe Chamberlain is not just your average kid trying to get by in his chewed up and forgotten small town of York Hill—he also unknowingly made a deal with the devil that cursed him into BRIMSTONE! Now with the power of fire and destruction in the palms of his hands, Brimstone can turn his town around and seek revenge on the devil who cursed him—but in order to maintain his heroic form, Joe has to endure every second of the fiery pain burning from the inside out!

"I love world building, and this project allowed me to create the look."

—PHILIP TAN

"He's a character who wants to try and do good with a power that is fundamentally evil."

—JUSTIN JORDAN

THE CURSE OF BRIMSTONE

NEW CHALLENGERS

ANDY KUBERT
SCOTT SNYDER

Characters live on borrowed time, running from death toward the greatest mysteries, wonders and terrors of the universe! It's a new cast on a new mission with the history and greatness of the original *Challengers of the Unknown*. The story starts with Challengers Mountain returning after having been missing for years, and only gets wilder from there...

"I am so excited to do science fiction, dinosaurs and all kinds of things like that."

—ANDY KUBERT

"Challengers is a book I've wanted to do for years. I literally pitched it when I first got to DC. Characters living on borrowed time, running from death toward the wonders, terrors and greatest mysteries of the universe."

—SCOTT SNYDER

NEW CHALLENGERS



THE UNEXPECTED

THE UNEXPECTED

RYAN SOOK
STEVE ORLANDO

THE UNEXPECTED orbits around a group of heroes who yearn to show the world that they're more than the sum of their past mistakes. It centers in on something we all face every day, wrestling with our pasts and the compromises we've made. THE UNEXPECTED is offering a second chance for these heroes, even if they don't all know they want one.

"They're contemporary and not being built on a foundation laid by creators from decades past."

—RYAN SOOK

"This is the next burst of aspiring Kirby-creativity at DC Comics."

—STEVE ORLANDO





**COMING
SOON**

DAMAGE

**THE
SILENCER**

SIDEWAYS

**THE
TERRIFICS**

**THE
IMMORTAL
MEN**

**THE CURSE
OF BRIMSTONE**

**NEW
CHALLENGERS**

**THE
UNEXPECTED**



Happy Holidays

from **DC**



ANDY
#HUBER
PA

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